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Guardian tales guide world 2 hide and seek

If you cleared 2-1, you can start stage 2-2 after completing the area between 2-1 and 2-2. In stage 2-2 you can get one costume, 5 star pieces and 61 purple bolts. As a sub-quest, you have one running quest and one hidden stage. Stage catches if you progress through the stage a little bit, the head you saw in 2-1 appears, but you need to move this head to a specific area. There's an electric coil that appears first, but you can't go through the area with your head. Don't try to go through the coil, but look to the right and there's a small rock breaking through this place. The second does not go to the coil, but moves with the head between them to secure space by pushing the stone. If you pass two obstacles and move to the left in a large vacant lot, a house will appear and you can go inside and continue with the story. To proceed quickly, simply select the lower-right corner of the question choice and continue. When you're done talking, you get an ogre glove that can hold heavy objects. Bombs that couldn't be lifted from now on can be lifted, so you can move while smashing large stones with bombs. The only thing to be aware of is that if you explode while holding a bomb, you will suffer damage. After leaving the house, moving to the right, moving upwards at the crossroads and killing the monster, the hidden stage is activated. And there's a star piece in the corner, you can get the star piece after securing the road by pushing the stone to the left and pressing the button upwards. When it comes down again, the stone pools are blocked with stones. Pick up a bomb in the corner and pour it into the blocked stone to destroy the stone to provide electricity to the coil. If you move along the way, there's a running quest called Last Spurt. When you complete this quest, you can get a star piece in the corner. Follow the road to the top right and head to the top, you'll see two doors. Pressing the button on the right side of the house opens the door to the bomb and activates the electric coil blocked by the bomb. Pass through the open door, complete the conversation with the NPC, pick up a torch, lift a fire on the left, open a blocked path, enter the basement and use the stairs at the bottom of the opposite side to go up. You can go up and talk to the NPC with the question mark floating on it, and use a torch to light up the NPC where it shakes because it's cold. And when you talk to an NPC with a snowflake mark, the Hide and Seek Three Musketeers stage opens. Break the small stones on the right to connect electricity to the electric coil. You need to move upwards and connect the top coil, but there are two paths to the left and right that you can access. When all three coils are activated, two paths that have been blocked so far are opened. The one is where the stage can be completed, the other side is the purple bolt and star piece. Costume Acquisition Finally you can obtain a costume by passing through stone slab pieces obtained during the stage. There's a hidden path just a little up from the starting point, but at first you can't hear the bomb, so you can't open the road, but after you can lift the bomb, you can use the bomb to break the stone and enter the hidden path and insert 3 slabs to get a costume. Reviewing The most important part of 2-2 is that you can throw bombs now. An element that can be used to destroy obstacles and progress the game using bomb throws has been added. I couldn't complete the running quest, a sub-quest that appeared in the middle, and completed the stage. [Guardian Tales] World 1 Full Details [Guardian Tales] World 2 Full Details [Guardian Stories] World 3 Full Details [Guardian Stories] World 4 Full Details [Guardian Tales] World 5 Full Details [Guardian Tales] World 6 Full Details [Guardian Tales] World 7 Full Detail [Guardian Tales] World 8 Full Details [Guardian Tales] Nightmare World 1 Full Details [Guardian Tales] Nightmare World 2 Full Details [Guardian Tales] Nightmare World 3 Full Details [Guardian Tales] Nightmare World 4 Full Details [Guardian Tales] Nightmare World 5 Vol Details Page 2 Overhit recommended before using the recommended overhit. [Recommended] It's also available in the app player that's updated to the latest version, but we recommend using it on mobile devices. Overhit is highly recommended, so many people may find it difficult to play on their phone. After installation, you must go to the System Settings > Properties window and change the default model to Samsung SM-G925F to search for overhyte and install it. At the top of the Knox app player, it's also been announced that the phone model settings should be set up on Samsung phones. Buffett's simple strategy consists of borrowing about 1.7 times the amount of original money without using only his own funds, and he chooses cheaper stocks (stocks with lower PBR compared to ROE). TAG : Buffett's Alpha, Buffett, Equity Investments, Shareholders' ◀ 1 ... 930 931 932 933 934 935 ▶ am I stuck. I'm able to get the 2 kids. but unable to get the 3rd one. and finished the quest. please help. Page 2 4 comment TapTap one-click installation Discover More Games Connect with over 60 million gamers To find Easier Interesting Games and comment collection of 24 stories written in Middle English by Geoffrey Chaucer For other uses, see The Canterbury Tales (ambiguous). 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